From:	wayne price
To:	Billings, Bradford, EMNRD
Cc:	Bratcher, Mike, EMNRD
Subject:	Re: Key BKE 2R-2618
Date:	Wednesday, June 03, 2015 10:23:53 AM

This was to keep you in the loop, and is generally what MIke and I discussed, notwithstanding Mike has been out and time has gone by with me. The background sample was agreed upon by Mike and I and the composite is basically going to confirm what you and I expect, and that is we need to remove and properly dispose of. The General Chemistry includes chlorides. Mike's not bashful, if he finds any issues he will let me know.

Wayne Price-Price LLC

On Jun 3, 2015, at 9:04 AM, Billings, Bradford, EMNRD wrote:

Hi Wayne,

Thanks for the notice and plan.

Were you asking for approval on this sampling plan, or was this just informative for us? If looking for suggestions, the following: I am sure you know how Jim and I generally feel about mixed/composite samples. Data geeks that like the data discrete, but... Also, if you do encounter ground water, might you sample for laboratory analysis of Chloride as well? Unless you already intended too. Don't have data in front of me, but is your location for "background" in a nominal up gradient location? Just some thoughts. I am sorry to say I can't make it there on this notice. Not sure about Mike, guess he will be in touch with you. Good luck with it! Brad

From: wayne price [mailto:wayneprice77@earthlink.net]
Sent: Tuesday, June 02, 2015 4:43 PM
To: Bratcher, Mike, EMNRD; Inge, Richard, EMNRD; Billings, Bradford, EMNRD
Cc: Bobby Sisson; waprice23@hotmail.com
Subject: Key BKE 2R-2618

Wayne Jr. SP-ME will be out tomorrow to collect the field background samples and will also collect a stratified composite of the spill area and also do a vertical extent, pursuant to the attached plan. We will sample for BTEX, TPH per the guidelines and Chlorides using 300.1. If groundwater is encountered, we will sample for General Chemistry and BTEX.

Please free to come by and witness.

Wayne Price-Price LLC

PS: Mike I hope your up and atam!