



United States Department of the Interior

BUREAU OF LAND MANAGEMENT

Carlsbad Field Office
620 E. Greene St.
Carlsbad, NM 88220-6292

In Reply Refer To:

3162.4 (080)

LC-061705-B, LC-068430,

LC-068545, LC-069108,

NM-0506-A, NM-02864,

NM-03075, NM-04473

MAY 29 2003

Bass Enterprises Production Co.
P. O. Box 2760
Midland, TX 79702

Gentlemen:

Your Applications for Permit to Drill (APDs), for the following wells have expired because drilling has not commenced within one year of the approval date as stated in the General Requirements for Oil and Gas Operations on Federal Leases.

LC-061705-B Poker Lake Unit #134 690'N & 990'E
APD was approved on 08/28/97, last approved APD extension expired on 02/22/03

LC-068430 Poker Lake Unit #168 1730'S & 660'W
APD was approved on 03/28/01, last approved APD extension expired on 03/28/03

LC-068545 Poker Lake Unit #164 1980'S & 1980'W
APD was approved on 03/28/01, last approved APD extension expired on 03/28/03

LC-068545 Poker Lake Unit #163 1980'N & 2310'W
APD was approved on 03/28/01, last approved APD extension expired on 03/28/03

LC-068545 Poker Lake Unit #175 660'S & 660'W
APD was approved on 10/09/01

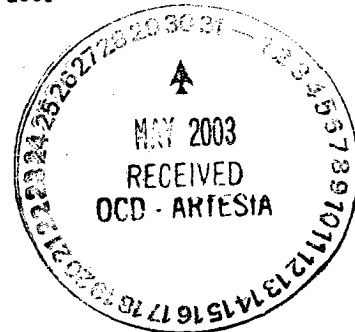
LC-069108 Poker Lake Unit #194 1980'N & 2210'W
APD was approved on 04/17/02

LC-069108 Poker Lake Unit #193 990'N & 2280'E
APD was approved on 04/17/02

NM-0506-A Poker Lake Unit #126 660'S & 660'W
APD was approved on 10/15/96, last approved APD extension expired on 02/22/03

NM-02864 Poker Lake Unit #171 1980'S & 1980'E
APD was approved on 04/25/01, last approved APD extension expired on 04/25/03

NM-02864 Poker Lake Unit #174 1980'S & 760'W
APD was approved on 10/09/01



~~30-015-29827~~
Sec. 20, T.24S, R.31E ~~30-015-29827~~

~~30-015-31697~~
Sec. 5, T.24S, R.30E

~~30-015-31694~~
Sec. 6, T.24S, R.30E

~~30-015-31692~~
Sec. 6, T.24S, R.30E

" 32055
Sec. 33, T.23S, R.30E

" 32276
Sec. 33, T.23S, R.30E

" 32275
Sec. 33, T.23S, R.30E

" 29230
Sec. 22, T.24S, R.31E

~~30-015-31756~~ ^{New} (31756)
Sec. 33, T.23S, R.30E

" 32054
Sec. 33, T.23S, R.30E