The 8 5/8" casing will be cemented to surface with approximately 650 sacks of Class "C" cement with 4% gel, 1/4 lb/bbl. flocele and 2% Ca Cl<sub>2</sub>, tailed by 200 "C" with 2% Ca Cl<sub>2</sub> - W.O.C. time, 12 hours.

The 4 1/2" production casing will be cemented with 450 sacks 50/50 Pox-Mix "H" with 10% salt, tailed w/200 sx Class H.

 B.O.P. Specifications and Testing (See attached Schematic for size and pressure rating.)

One annular BOP (Hydril) and dual ram type BOP with pipe rams and blind rams. All equipment to have a 3,000~# or better working pressure. The accumulator to close and open all components of the BOP stack without operating pump. Blind and pipe rams will be tested to 3000 psi and the annular preventer to 1500 psi before drilling out.

## 6. Mud Program.

Run a low solids, non-dispersed mud utilizing lime to flocculate gel.

As long as possible, mix sweeps 4-6 hours before pumping.

Utilize a desander to control weight and minimize water used and cut mud costs.

Do Not add oil, diesel, Soltex or Bentonite extenders to mud.

Do Not mix mud additives for water loss control.

Most of all, exercise prudent judgment on materials added, i.e., if y u don't need it, don't add it.

For lost circulation:  $\underline{\text{DO NOT}}$  pre-treat with LCM for circulation loss. In the event we do lose circulation, utilize the information available to you to decide your plan of action.

Mud weights will not exceed 10.0 ppg and will be less if water conditions will permit.

Materials planned for use in mud system are gel, caustic soda, lime and soda ash. Dick's mud seal and cottenseed hulls shall be used to control any possible lost circulation.

7a. Type of Drilling Tools and Auxiliary Equipment.

A drilling rate recorder, calibrated to record drilling time for each one foot interval will be used.

A kelly cock will be used, a TIW safety valve and inside BOP will be available on the rig floor. A float valve will be used at the bit.

The mud system will be monitored by use of manually placed floats and markers.