



STATE OF NEW MEXICO
ENERGY, MINERALS AND NATURAL RESOURCES DEPARTMENT
OIL CONSERVATION DIVISION

NO ARD
5-4-94



BRUCE KING
GOVERNOR

April 28, 1994

POST OFFICE BOX 2088
STATE LAND OFFICE BUILDING
SANTA FE, NEW MEXICO 87504
(505) 827-5800

ANITA LOCKWOOD
CABINET SECRETARY

Meridian Oil, Inc.
Attention: Peggy Bradfield
P.O. Box 4289
Farmington, New Mexico 87499-4289

Administrative Order NSL-3384

Dear Ms. Bradfield:

Reference is made to your application dated March 14, 1994 for an unorthodox Blanco-Mesaverde gas well location on an existing 320-acre gas spacing and proration unit (GPU) for said Blanco-Mesaverde Pool comprising the W/2 of Section 14, Township 30 North, Range 7 West, NMPM, Rio Arriba County, New Mexico. Said GPU presently has dedicated thereon the San Juan 30-6 Unit Well Nos. 66 and 66-A located in Units "K" and "F", respectively, of said Section 14.

By the authority granted me under the provisions of Rule 2(d) of the Special Rules and Regulations for the Blanco-Mesaverde Pool, as promulgated by Division Order No. R-8170, as amended, the following described well to be drilled at an unorthodox gas well location is hereby approved:

**San Juan 30-6 Unit Well No. 66-R
255' FSL - 190' FWL (Unit M)**

Further, Meridian is authorized to simultaneously dedicate Blanco-Mesaverde gas production on the subject GPU from the No. 66-R well with the two existing Well Nos. 66 and 66-A. Said wells and GPU will be subject to all existing rules, regulations, policies, and procedures applicable to prorated gas pools in Northwest New Mexico.

Sincerely,

William J. LeMay
Director

WJL/MES/amg

cc: Oil Conservation Division - Aztec
U. S. Bureau of Land Management - Farmington
U. S. Bureau of Reclamation- Durango, Colorado

RECEIVED
MAY - 2 1994
OIL CON. DIV.
DIST. 3

Ernie Busch

From: Ernie Busch
To: Mike Stogner
Subject: MERIDIAN OIL INC. (NSL)
Date: Thursday, April 07, 1994 1:45PM
Priority: High

WELL NAME: SAN JUAN 30-6 UNIT #66R
LOCATION: M-14-30N-07W
FOOTAGE: 255' FSL; 190' FWL
RECOMMEND: APPROVAL