ORDER NO. SWD-228

SUBJECT: SALT WATER DISPOSAL WELL

THE APPLICATION OF THE MAURICE BROWN COMPANY FOR SALT WATER DISPOSAL WELL

ADMINISTRATIVE ORDER OF THE OIL CONSERVATION DIVISION

Under the provisions of Rule 701 (C), The Maurice L. Brown Company made application to the New Mexico Oil Conservation Division on July 23, 1980, for permission to complete for salt water disposal its State BD Lease Well No. 1 located in Unit N of Section 34, Township 13 South, Range 32 East, NMPM, Lea County, New Mexico.

The Division Director Finds:

- (1) That application has been duly filed under the provisions of Rule 701 (C) of the Division Rules and Regulations;
- (2) That satisfactory information has been provided that all offset operators and surface owners have been duly notified; and
- (3) That the applicant has presented satisfactory evidence that all requirements prescribed in Rule 701 (C) will be met.
- (4) That no objections have been received within the waiting period rescribed by said rule.

IT IS FURTHER ORDERED:

That the applicant herein, The Maurice L. Brown Company, is hereby authorized to complete its State BD Well No. 1 located in Unit N of Section 34, Township 13 South, Range 32 East, NMPM, Lea County, New Mexico, in such a manner as to permit the injection of salt water for disposal purposes into the Devonian formation at approximately 12,325 feet to approximately 12,800 feet through 2 7/8" inch plastic lined tubing set in a packer located at approximately 12,000 feet.

IT IS FURTHER ORDERED:

That the operator shall take all steps necessary to ensure that the injected water enters only the proposed injection interval and is not permitted to escape to other formations or onto the surface.

That the casing-tubing annulus shall be loaded with an inert fluid and equipped with a pressure gauge at the surface or left open to the atmosphere to facilitate detection of leakage in the casing, tubing, or packer.

That injection pressure shall not exceed 2,470 pounds per square inch as measured at the surface.