

NEW MEXICO ENERGY, MINERALS  
& NATURAL RESOURCES DEPARTMENT

Oil Conservation Division  
Aztec District Office  
1000 Rio Brazos Road  
Aztec, NM 87410  
(505)334-6178 FAX:(505)334-6170

[http://emnrd.state.nm.us/ocd/District III/3district.htm](http://emnrd.state.nm.us/ocd/District%20III/3district.htm)

**BRADENHEAD TEST REPORT**

(Submit 1 copy to above address)

Date of Test 7-2-10 Operator Dugan Production Corp API # 30-043-20797  
Property Name Navajo Well No. 1 Location: Unit N Section 33 Township 22N Range 06W  
Well Status(Shut-In or Producing) Initial PSI: Tubing 245 Intermediate N/A Casing 254 Bradenhead 0

OPEN BRADENHEAD AND INTERMEDIATE TO ATMOSPHERE INDIVIDUALLY FOR 15 MINUTES EACH

PRESSURE

| TIME       | Bradenhead |            |            | Interm |     |  |
|------------|------------|------------|------------|--------|-----|--|
|            | BH         | Int        | Csg        | Int    | Csg |  |
| 5 minutes  | <u>0</u>   | <u>N/A</u> | <u>254</u> |        |     |  |
| 10 minutes | <u>0</u>   | <u>N/A</u> | <u>254</u> |        |     |  |
| 15 minutes | <u>0</u>   | <u>N/A</u> | <u>254</u> |        |     |  |
| 20 minutes |            |            |            |        |     |  |
| 25 minutes |            |            |            |        |     |  |
| 30 minutes |            |            |            |        |     |  |

FLOW CHARACTERISTICS

BRADENHEAD INTERMEDIATE

| BRADENHEAD | INTERMEDIATE |
|------------|--------------|
|            |              |
|            |              |
|            |              |
|            |              |
|            |              |
|            |              |
|            |              |

Steady Flow  
Surges  
Down to Nothing  
Nothing  
Gas  
Gas & Water  
Water

If bradenhead flowed water, check all of the descriptions that apply below:

CLEAR \_\_\_\_\_ FRESH \_\_\_\_\_ SALTY \_\_\_\_\_ SULFUR \_\_\_\_\_ BLACK \_\_\_\_\_

5 MINUTE SHUT-IN

BRADENHEAD

0

INTERMEDIATE

REMARKS:

\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_

By \_\_\_\_\_ Witness \_\_\_\_\_

Switcher

(Position)

