



LOCATE WELL CORRECTLY

LOG OF OIL OR GAS WELL

Company Stroup & Yates Oil Company Address 217 Ward Bldg.; Artesia, New Mexico
Lessor or Tract Ballard "B" Field Loco Hills State New Mexico
Well No. 3-B Sec. 8 T. 18S R. 29E Meridian N. M. P. M. County Eddy
Location 990 ft. {N.} of S Line and 990 ft. {E.} of W Line of Sec. 8

The information given herewith is a complete and correct record of the well and all work done thereon so far as can be determined from all available records.

Date July 14, 1941Signed Harvey E. Yates
Title President

The summary on this page is for the condition of the well at above date.

Commenced drilling May 20, 1941Finished drilling June 29, 1941

OIL OR GAS SANDS OR ZONES

(Denote gas by G)

No. 1, from 2140 to 2150 Show O & G No. 4, from _____ to _____
No. 2, from 2444 to 2464 Oil No. 5, from _____ to _____
No. 3, from _____ to _____ No. 6, from _____ to _____

IMPORTANT WATER SANDS

No. 1, from 175 to 200 No. 3, from _____ to _____
No. 2, from _____ to _____ No. 4, from _____ to _____

CASING RECORD

Size casing	Weight per foot	Threads per inch	Make	Amount	Kind of shoe	Cut and pulled from	Perforated		Purpose
							From—	To—	
<u>8 5/8</u>	<u>244</u>			<u>330'</u>					<u>Salt String</u>
<u>7"</u>	<u>229</u>			<u>229'</u>					<u>Oil String</u>

MUDDING AND CEMENTING RECORD

Size casing	Where set	Number sacks of cement	Method used	Mud gravity	Amount of mud used
<u>8 5/8</u>	<u>330'</u>	<u>50</u>	<u>International Cementers</u>		
<u>7"</u>	<u>229'</u>	<u>220</u>			<u>4 tons</u>

PLUGS AND ADAPTERS

Heaving plug—Material _____ Length _____ Depth set _____
Adapters—Material _____ Size _____

SHOOTING RECORD

Size	Shell used	Explosive used	Quantity	Date	Depth shot	Depth cleaned out
<u>7"</u>		<u>Nitro-Glycerin</u>	<u>160 qts</u>	<u>7/3/41</u>	<u>2444' to 2466</u>	<u>2485'</u>

TOOLS USED

Rotary tools were used from _____ feet to _____ feet, and from _____ feet to _____ feet
Cable tools were used from 0 feet to 2485' feet, and from _____ feet to _____ feet

DATES

The well was _____