N' MBER OF COPIE	SPECEIV	ED		=1
015	TRIBUTIO	N	·	
SANTA FF				
FILE				
U. S. G . S.				
LAND OFFICE				
TRANSPORTER	OIL		١٠	
	GAS	_		
PRORATION OFFI	ÇE			
OPERATOR				j

NEW MEXICO OIL CONSERVATION DAMMISSION

FORM C-103 (Rev 3-55)

TRANSPORTER	OIL GAS		MISCELLANEOUS REPORTS ON WELLS									
PRORATION OF			(Submit	to appropr	iate D	istrict	Office	as per Comi	mission Ru	le 1106)		
lame of Com	pany			 - 	1	Addres	s		<u> </u>			
Sulf Oil Corporation								obbs, N	ew Mexic			
Lease	est Lymont		15	Vell No.	Unit L	etter	Section 15	Township		Range	36-E	
Date Work Pe 11-19-1		Poo	Memont					County	Lea			
		 		A REPORT	OF: (0	Check o	ipp r opria	ite block)				
Beginni	ng Drilling Ope	rations	Cas	ing Test and	Ceme	nt Job]	Other (E.	xplain):			
Pluggin	g		Ren	nedial Work	Inst.	the	& pk	e and con	vert to	water	injection.	
Petailed acco	ount of work dor	ne, nature	and quantity o	of materials u	ised, a							
Witnessed by	,	····		Position		Company						
C. L. 1				Produc	tion	Foreman Gulf Oil Corporation						
		f	ILL IN BEL					EPORTS ON	LY			
OF Elev.					TD		Producing Interval		Cor	Completion Date		
Tubing Diam	abing Diameter Tubing Depth		ing Depth		Oil Str		ng Diameter		Oil Str	Oil String Depth		
Perforated In	terval(s)									<u></u>		
Open Hole In	terval		 		P	roduci	ng Form	ation(s)				
				RESULT	rs of	WORK	OVER					
Test	Date of Test	(Oil Production BPD	Gas P	roducti	on		Production PD	GOF Cubic feet		Gas Well Potential	
Before Workover					·	•			· · · · · · · · · · · · · · · · · · ·			
After Workover												
OIL CONSERVATION COMMISSION							I hereby certify that the information given above is true and complete to the best of my knowledge.					
	OIF CONZI	ERVATION	1 COMMISSION	I		I here	by certified best of	fy that the int my knowledg	formation give.	ven abov	is true and complete	
Approved by	OIL CONSI	ERVATION	1 COMMISSION			I here to the	best of	my knowledg	NED BY	ven abov	e is true and complete	
Approved by	OIL CONSI	ERVATION	4 COMMISSION	l		Name Position	best of	my knowledg	e. NED BY AND	ven abovo	e is true and complete	