

NEW MEXICO OIL CONSERVATION COMMISSION
Santa Fe, New Mexico

MISCELLANEOUS NOTICES

Submit this notice in TRIPLICATE to the District Office, Oil Conservation Commission, before the work specified is to begin. A copy will be returned to the sender on which will be given the approval, with any modifications considered advisable, or the rejection by the Commission or agent, of the plan submitted. The plan as approved should be followed, and work should not begin until approval is obtained. See additional instructions in the Rules and Regulations of the Commission.

Indicate Nature of Notice by Checking Below

NOTICE OF INTENTION TO CHANGE PLANS		NOTICE OF INTENTION TO TEMPORARILY ABANDON WELL		NOTICE OF INTENTION TO DRILL DEEPER	
NOTICE OF INTENTION TO PLUG WELL		NOTICE OF INTENTION TO PLUG BACK	X	NOTICE OF INTENTION TO SET LINER	
NOTICE OF INTENTION TO SQUEEZE		NOTICE OF INTENTION TO ACIDIZE		NOTICE OF INTENTION TO SHOOT (Nitro)	
NOTICE OF INTENTION TO GUN PERFORATE		NOTICE OF INTENTION (OTHER) to Recomplete	X	NOTICE OF INTENTION (OTHER)	

OIL CONSERVATION COMMISSION
 SANTA FE, NEW MEXICO

Hobbs, New Mexico
 (Place)

June 30, 1960
 (Date)

Gentlemen:

Following is a Notice of Intention to do certain work as described below at the.....

Gulf Oil Corporation C. L. Hardy Well No. 1 in N
 (Company or Operator) (Unit)
SE 1/4 SW 1/4 of Sec. 20, T. 21-S, R. 37-E, NMPM., Penrose Skelly Pool
 (40-acre Subdivision)
Lea County.

FULL DETAILS OF PROPOSED PLAN OF WORK
 (FOLLOW INSTRUCTIONS IN THE RULES AND REGULATIONS)

TD 3810'. 7" csg at 3650'. It is proposed to abandon Penrose Skelly Pool and recomplete in the Dumont Gas Pool as follows:

1. Set cast iron Bridge plug at approximately 3600'.
2. Pressure test casing. If OK, run GR-N log.
3. Perforate on basis of log.
4. Fracture treat.

Approved....., 19.....
 Except as follows:

Approved
 OIL CONSERVATION COMMISSION

By.....

Title.....

Gulf Oil Corporation
 Company or Operator

By.....

Position.....

Send Communications regarding well to:

Name.....

Address.....